

ABU DHABI AUTONOMOUS RACING LEAGUE SIM SPRINT – YAS MARINA FULL GP 2026

Race 1 – Qualifying – Server Groups & Timetable – Sporting Bulletin 2026/02

Qualifying Order & Session Timetable

Subject: Race 1 Qualifying – Server Allocation, Starting Order & Session Procedures

The following bulletin sets out the qualifying server groups, car order, and session timetable for Race 1 of the A2RL Sim Sprint, taking place on Wednesday 20 May 2026 at Yas Marina Full GP. All times are in Gulf Standard Time (GST). Teams are reminded to log on to their designated server only when called by Race Control.

Session Procedures

- **Format:** Single vehicle on track per server. Each car runs for 10 minutes. A 5-minute changeover window between each slot allows the outgoing car to complete its lap, and the next car to be placed in position and relaunch its stack.
- **Session start:** The 10-minute qualifying clock starts the moment Race Control issues the black and white flag. Teams must be ready in position before their allocated slot begins.
- **Push to Pass & Blue Flag:** Both are active during qualifying. Teams may use Push to Pass freely; Blue Flag is not applicable during single-car sessions.
- **Friction model:** 1:1 for qualifying (as currently configured). Teams are advised that the model will be adjusted by approximately 5% for the sprint race and grand final.
- **Results:** Qualifying classification and sprint race starting order to be published on Slack by 19:00 GST on 20 May.

Qualifying Timetable – Wednesday 20 May 2026

SERVER GROUP 1			
TIME (GST)	EVENT	DURATION	RC FLAGS
12:00	Open Free Practice	00:50	Green
12:50	All Cars in Pits	00:05	Checkered
12:55	Race Control Takeover	00:05	
13:00	#53 TGM Grand Prix – Qualifying Run	00:10	B/W + G + P-IN
13:15	#66 Fly Eagle – Qualifying Run	00:10	B/W + G + P-IN
13:30	#71 TII Racing – Qualifying Run	00:10	B/W + G + P-IN
13:45	#3 Kinetiz AI – Qualifying Run	00:10	B/W + G + P-IN
14:00	#6 Unimore Racing – Qualifying Run	00:10	B/W + G + P-IN
14:15	#00 MBZUAI – Qualifying Run	00:10	B/W + G + P-IN

SERVER GROUP 2			
TIME (GST)	EVENT	DURATION	RC FLAGS

14:30	Open Free Practice	00:50	Green
15:20	All Cars in Pits	00:05	Checkered
15:25	Race Control Takeover	00:05	
15:30	#14 Rapson AI – Qualifying Run	00:10	B/W + G + P-IN
15:45	#5 PoliMOVE – Qualifying Run	00:10	B/W + G + P-IN
16:00	#10 DARC – Qualifying Run	00:10	B/W + G + P-IN
16:15	#8 Constructor Racing – Qualifying Run	00:10	B/W + G + P-IN
16:30	#33 TUM – Qualifying Run	00:10	B/W + G + P-IN

- **Note:** All times are in Gulf Standard Time (GST). Teams must not connect to the server outside of their designated window. The 5-minute gap between each car's slot is reserved for changeover only – do not use it for practice laps.
- **Benchmark:** A 105% performance standard applies for sprint race eligibility. The fastest lap time set across both server groups establishes the benchmark. Any car whose best lap falls within 105% of that time qualifies for the reverse grid sprint race on 21 May.
- **Communication:** Microsoft Teams will be used for direct communication with Race Control during all sessions. Slack will be used for results publication and any stewards' decisions.